Design Document Review for Team X

**Reviewed By: *[Team Y]***

# Instructions

Teams will be reviewing the design document from another project team. They should review this from a standpoint that they are taking over support for this project and details need to be clear. The design documentation should provide all the necessary information for the reviewing team to understand all the criteria of the project as listed in the table below.

For each section, teams should provide **constructive** feedback that includes:

* Is each section complete or is it missing information? Refer to the original markdown template that was originally provided for additional guidance.
* If a section is not complete, what would make it better (better descriptive, more diagrams, etc.)? Be sure to provide clear details on what you feel might be missing.

Refer to the [Sprint 4 grading rubric](http://www.se.rit.edu/~swen-261/projects/Sprint_4_details.html) as a guide to help teams understand what it would take from your perspective to get full credit.

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| --- | --- |
| **Criteria** | **Comments** |
| Executive Summary, Purpose and Glossary |  |
| Requirements (MVP features and Enhancements) |  |
| Application Domain |  |
| Architecture and Design (Tiers, layers, static and dynamic diagrams, etc.) |  |
| OO Design Principles  |  |
| Static Code Analysis/Design Improvements |  |
| Testing (Acceptance, Unit Testing and Code Coverage) |  |
| Final Overall Comments |  |

Fill out the following section using <https://www.nngroup.com/articles/ten-usability-heuristics/> as a guideline. (Use screengrabs and their running program to substantiate)

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| **USABILITY** **(Principle Violated: Where/How)**  | **Comments****(Suggestions/Possible “fix”)** |
| 1.- |  |
| 2.- |  |
| 3.- |  |
| 4.- |  |
| 5.- |  |